



PRESCHOOL A GIANT PROBLEM

Young Reader's Bible: A Giant Problem

Supplies: Cups or bottles, bean bag or stuffy to throw, optional Goliath printout.

Open: Greet each child by name and play for three-five minutes, go over the classroom rules.

Main Point to Drive Home: God gave David a mighty victory.

Song: (Optional) Sing a song from the boom box. If the kids are interested, create motions and invite them to dance and sing along.

Story Time:

Take the bigger kids into the story room (leaving the door open and using the gate). Have them choose a carpet square to sit on for the story.

Review: Review the 10 Commandments up to what the kids know, add another if they're ready. Ask what they remember from the story last week. (They learned about David being anointed King).

Read "A Giant Problem"

Explain: Goliath was WAY bigger than David, but David trusted that God would help him. Because of his faith, David was able to defeat Goliath.

Play a Game:

Play a game similar to a Carnival bottle game. Stack cups or bottles up and have the kids throw a stuffed animal or bean bag to knock the giant down. Optional: you can glue the picture of the giant to the bottles.

Close in Prayer

